

ATSSB Percussion Audition Guidelines

All percussion equipment to be used must be in the audition area before auditions begin. Students may take their sticks and mallets with them to the holding area but must leave equipment in the audition area.

State level chair audition will be held on cuts from the music to be performed in the All-State Band and will be posted online after Area.

ROUND ONE: SNARE DRUM

1. The first 5 students will be allowed in the audition room for a 30-second warm-up timed by the Monitor.
2. After the warm-up, all but the first performer will exit the room, then auditions begin.
3. If the individual student wishes to warm up, they may play a long roll for no more than five seconds (timed by the monitor), after which they will play the assigned etude.
4. After five students have auditioned, the next five will be allowed in to warm up (see No. 1 above).
5. This continues until all students have performed the first round (snare drum).

ROUND TWO: MALLETS

1. The first 5 students will be allowed in the audition room for a 30-second warm-up timed by the Monitor.
2. After the warm-up, all but the first performer will exit the room, then auditions begin.
3. If the individual student wishes to warm up, they may play a long roll for no more than five seconds (timed by the monitor), after which they will play the assigned etude.
4. After five students have auditioned, the next five will be allowed in to warm up (see No. 1 above).
5. This continues until all students have performed the second round (mallets).

Mallet recommendations are as follows (*this list should be used as a reference for the type of mallet that should be used for the student's performance*):

- bells - hard rubber mallets such as 06 Mike Balter, gray, or medium plastic mallets.
- marimba - any medium firm yarn wrapped marimba mallet such as Encore 32AY, Innovative 603H or Balter 222.
- xylophone - medium hard rubber mallets such as Encore 1038, Innovative ENS360, or Balter 5.

Students should refrain from using any plastic mallets, brass mallets, or acrylic mallets.

ROUND THREE: TIMPANI

1. The first 5 students will be allowed in the audition room for a 30-second warm-up timed by the Monitor.
2. After the warm-up, all but the first performer will exit the room, then auditions begin.
3. The Monitor will lower all tuning pedals to the floor.
4. Each student will tune each timpani from any source so long as it is audible to the judging panel. Each student will be given 30 seconds to tune the timpani. Timing will be done by the percussion monitor. After the tuning process, they must touch each drum from the lowest pitch to the highest pitch to demonstrate to the judges the resulting pitches before beginning the etude. They may play a long roll on the first note of the etude for no more than five seconds as a warm-up, after which you will play the assigned etude. Judges will consider tuning in their adjudication of the etude.
5. After the student is done, the Monitor will lower the pedals to the floor again for the next student.
6. After five students have auditioned, the next five will be allowed in to warm up (see No. 1 above).
7. This continues until all students have performed the third round (timpani).